You may know more Alphabetic Code than is shown on this page.

Revise the code: Point under the graphemes (letters and letter groups) and say the sounds. In reverse, when you hear the sounds, point to the graphemes, air-write or write the graphemes.

This is code from Book 1 to be used with Book 2.

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This is code from Book 2 to be used with Book 3.

t	d	r	e ₂
h	f	W	-ck
l	U ₂	th	a ₂
oa	b		-SS
	Q	li	-ff
	S	-ll	n
-ie	m		-ay
g	k	L ₂	ow
O ₃	-le		C
p			-igh

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This is code from Book 3 to be used with Book 4.

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This is code from Book 4 to be used with Book 5.

You may know more Alphabetic Code than is shown on this page.

Revise the code: Point under the graphemes (letters and letter groups) and say the sounds. In reverse, when you hear the sounds, point to the graphemes, air-write or write the graphemes.

This is code from Book 5 to be used with Book 6.

```
-ue<sub>2</sub> -zz
               ea<sub>2</sub>
             u<sub>2</sub> -ve
                                  -ay
        ar n a<sub>3</sub>
-ck er<sub>2</sub> y i<sub>2</sub> th<sub>2</sub> -se<sub>2</sub>
                          -le ee
              e<sub>2</sub>
                            V -le<sub>2</sub> r S<sub>2</sub>
        -nk -ey
                             Oi
                    h OW<sub>2</sub>
```

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This is code from Book 6 to be used with Book 7.

 $g i_2 ff 00_2$ -igh qu -ue₂ b ea₂ q₂ u₂ -ve f i-e -ss -ear k er2 o-e y ai w ow₂ -se₂ c₂ a-e -le ee ch -air -zz -oy -ge wh -ay -ce -y₂ u-e₂ oi t h aw sh -ey

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Revise the code: Point under the graphemes (letters and letter groups) and say the sounds. In reverse, when you hear the sounds, point to the graphemes, air-write or write the graphemes.

0-e c₂ v er₂ m oi -ck eer <u>wh air -ff -ie sh a-e t</u> a₃ S₂ oa y ow₂ -zz -oe k oo₂ -ve ar -ll -ere₂ -nk -ue₂ f -igh j oy -ze aw n i-e -ce ear₃ -ier ph or₂ -ss -ay th₂ ee -ng -ey p u-e₂ -le ea, **U₂ q O₄ ch i₂** -**X**

You may know more Alphabetic Code than is shown on this page.

Revise the code: Point under the graphemes (letters and letter groups) and say the sounds. In reverse, when you hear the sounds, point to the graphemes, air-write or write the graphemes.

This is code from Book 8 to be used with Book 9.